

Maple Lab #1 for Math 418

Note: For homework assignments: write (type!) your name at the top!

1. Basics

> restart;

1.1 Help features: (a) By using ? and the command (a new window appears):

> ?sqrt

(b) by typing the command (or by placing the cursor on a word) and clicking on help in the toolbar:
sqrt

1.2 Evaluating numbers (in decimal form):

To find the value of pi to 500 decimal places, use:

> evalf(Pi, 500);

3.1415926535897932384626433832795028841971693993751058209749445923078164062862\
08998628034825342117067982148086513282306647093844609550582231725359408128\
48111745028410270193852110555964462294895493038196442881097566593344612847\
56482337867831652712019091456485669234603486104543266482133936072602491412\
73724587006606315588174881520920962829254091715364367892590360011330530548\
82046652138414695194151160943305727036575959195309218611738193261179310511\
85480744623799627495673518857527248912279381830119491 (1)

1.3 Note that Maple distinguishes between numbers and their decimal approximations:

> s2 := sqrt(2);

$s2 := \sqrt{2}$ (2)

s2 is the exact square root of 2, whereas the following is an approximation to 50 decimal places:

> s2approx := evalf(s2, 50);

s2approx := 1.4142135623730950488016887242096980785696718753769 (3)

1.4 Comparing numbers/expressions:

> evalb(s2² = 2);

true (4)

> evalb(s2approx² = 2);

false (5)

Thus, squaring s2 is exactly equal to 2, whereas squaring s2approx is not.

2. Number Theory

2.1 Quotient and remainder:

> q := iquo(123, 39); r := irem(123, 39);

q := 3

r := 6 (6)

Check that q*39 + r = 123:

> q*39 + r;

123 (7)

A better way to check this is as follows:

> evalb(q*39 + r = 123);

true (8)

2.2 (a) The gcd of two numbers m, n:

```
> igcd(13843, 14351);
127 (9)
```

(b) The extended gcd: find x, y such that $mx + ny = \gcd(m,n)$

```
> igcdex(13843, 14351, 'x', 'y'); x, y;
127
28, -27 (10)
```

```
> 13843·x + 14351·y;
127 (11)
```

2.3 To remove the value of a variable, use the following command. (Note that if no value has been assigned to a name (or if MAPLE doesn't recognize a command), then MAPLE returns the name (or repeats the command).)

```
> unassign('x', 'y'); x, y;
x, y (12)
```

2.4 The commands "ifactor" and "ifactors" both factor a given number, but give the answer in different formats:

```
> ifactor(1728); ifactors(1728);
(2)6 (3)3
[1, [[2, 6], [3, 3]]] (13)
```

2.5 Prime numbers: there are several commands for finding/constructing "small" primes:

(a) The command "ithprime(n)" gives the n-th prime number:

```
> ithprime(10000);
104729 (14)
```

(b) The command "nextprime(n)" finds the first prime greater or equal to n:

```
> nextprime(1000);
1009 (15)
```

(c) The command "isprime" checks whether a given number is prime:

```
> isprime(1234567891); isprime(1122334455667788991);
isprime(12345678901234567890987654321);
true
true
false (16)
```

3. Lists

3.1 Lists and their elements:

(a) The following defines a list called "lis" (one cannot use "list" as a name):

```
> lis := [5, 4, 3, 1, 2, 7];
lis := [5, 4, 3, 1, 2, 7] (17)
```

(b) The 5th element of the list "lis" is obtained as follows:

```
> lis[5];
2 (18)
```

(c) To add the element "10" at the end of the list "lis", use the following construction:

```
> [op(lis), 10];
[5, 4, 3, 1, 2, 7, 10] (19)
```

3.2 List of lists:

(a) The following is a list whose elements are other lists (and/or numbers):

> $lst := [lis, [1, 2], 5];$
 $lst := [[5, 4, 3, 1, 2, 7], [1, 2], 5]$ (20)

(b) The 2nd element of the list "lst" is thus the list [1,2]:

> $lst[2];$
 $[1, 2]$ (21)

(c) The double index $lst[1][2]$ (= $lst[1,2]$) refers to the 2nd element in the list $lst[1]$ (= lis):

> $lst[1, 2]; lst[1][2];$
 4
 4 (22)

For example, to get the first prime factor of $1728 = (2^6)(3^3)$ by using the program "ifactors", you would write:

> $ifactors(1728)[2, 1, 1];$
 2 (23)

because $ifactors(1728)$ returns the following list of lists:

> $ifactors(1728);$
 $[1, [[2, 6], [3, 3]]]$ (24)

3.3 Constructing lists:

(a) The *sequence* command $seq(..)$ is useful for constructing lists that follow a pattern:

> $[seq(k^2, k=1..10)];$
 $[1, 4, 9, 16, 25, 36, 49, 64, 81, 100]$ (25)

This is the list of the first ten squares. Note that without the square brackets, we only get a *sequence*:

> $seq(k^2, k=1..10);$
 $1, 4, 9, 16, 25, 36, 49, 64, 81, 100$ (26)

To construct a list of consecutive integers, you can use also the following abbreviation:

> $[\$10..15];$
 $[10, 11, 12, 13, 14, 15]$ (27)

(b) The "select" command allows you to pick out a sublist from a given list. For example:

> $select(isprime, [\$1..100]);$
 $[2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59, 61, 67, 71, 73, 79, 83, 89, 97]$ (28)

gives you the table of the prime numbers less than or equal to 100.

4. Defining our own functions and procedures

4.1 Functions (simple expressions):

> $f := n \rightarrow n^2 - 2 \cdot n + 1;$
 $f := n \rightarrow n^2 - 2n + 1$ (29)

This defines a function called "f". To evaluate it at $n = 12$, write $f(12)$:

> $f(12);$
 121 (30)

The following is the sequence (respectively, list) of the first 10 values of $f(n)$:

> $seq(f(k), k=1..10); [seq(f(k), k=1..10)];$
 $0, 1, 4, 9, 16, 25, 36, 49, 64, 81$
 $[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]$ (31)

4.2 Compound expressions (and/or algorithms): use "proc ... end;"

Example: Write a program "sumnos" which sums (or adds) the first n integers and returns both n

and the sum in a list, i.e., $\text{sumnos}(n) = [n, 1 + 2 + \dots + n]$.

```
> sumnos := proc(n) local i, s;  
    s := 0; for i to n do; s := s + i; od; return( [n, s]); end;  
sumnos := proc(n) local i, s; s := 0; for i to n do s := s + i end do; return [n, s] end proc    (32)
```

Note that this program uses the looping construction: **for ... do; ... (commands) ... od**;

To execute this program, say for $n=10$, use the program name and the value 10:

```
> sumnos(10);  
[10, 55]    (33)
```

Thus, $1 + 2 + \dots + 10 = 55$.