DUE DATE: Oct. 28, 2016

1. Compute each of the following vectors.

| (a) $\begin{bmatrix} 5 & 1 \\ 2 & 1 \\ 7 & 3 \end{bmatrix} \begin{bmatrix} 2 \\ -3 \end{bmatrix}$ | (b) $\begin{bmatrix} 8 & -7 & -4 \\ 1 & 5 & 3 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}$              |
|---|---|
| (c) $\begin{bmatrix} -1 & 3 \\ 4 & 0 \end{bmatrix} \begin{bmatrix} 6 \\ 2 \end{bmatrix}$          | (d) $\begin{bmatrix} 2 & 3 & 1 \\ 0 & 1 & -4 \\ 2 & 5 & 7 \end{bmatrix} \begin{bmatrix} -3 \\ 5 \\ 2 \end{bmatrix}$ |

- 2. Find the standard matrix for each of the following linear transformations.
  - (a) The linear transformation  $T: \mathbb{R}^3 \longrightarrow \mathbb{R}$  given by  $T(\vec{v}) = \vec{u} \cdot \vec{v}$ , where  $\vec{u} = (2, 4, 3)$ .
  - (b) The linear transformation  $T: \mathbb{R}^3 \longrightarrow \mathbb{R}^3$  from given by  $T(\vec{v}) = \vec{u} \times \vec{v}$  where  $\vec{u} = (u_1, u_2, u_3)$ . (This is the linear transformation that appeared in **H5**, Question 3.)
  - (c) The linear transformation  $T: \mathbb{R}^3 \longrightarrow \mathbb{R}^3$  which is "rotate by  $\pi/2$  counterclockwise around the z-axis". (Here "counterclockwise" means if you are on the positive z-axis looking down at the xy-plane, you want to rotate it counterclockwise.)

3. Given a line L in  $\mathbb{R}^2$ , projection onto L is the function  $\mathbb{R}^2 \longrightarrow \mathbb{R}^2$  which sends every point in  $\mathbb{R}^2$  to the nearest point on L, as shown in the diagram at right.

For any real number m, let  $T_m : \mathbb{R}^2 \longrightarrow \mathbb{R}^2$  be the projection onto the line with slope m through the origin. This turns out to be a linear transformation, something you can assume when doing the question.



- (a) Find the standard matrix for  $T_m$ , and explain your steps.
- (b) As  $m \to \infty$ , what happens to the line of slope m? What happens to the matrix associated to  $T_m$ ? Does this make sense?

Suggestion for (a): Start by finding two vectors where it is easy to understand the result of applying  $T_m$ , and then use linear combinations to deduce what  $T_m$  does to  $\vec{e_1}$  and  $\vec{e_2}$ . (Another possibility : Use the projection formula.)

4. In this problem we will finish the proof of the theorem from the class of Thursday, October 20th.

Let A be an  $m \times n$  matrix, and define a function  $T \colon \mathbb{R}^n \longrightarrow \mathbb{R}^m$  by the rule  $T(\vec{v}) = A\vec{v}$  for each  $\vec{v} \in \mathbb{R}^n$ . We want to show that T is a linear transformation.

In order to prove this, it will help to explicitly write out what " $A\vec{v}$ " means. Let  $\vec{w_1}, \vec{w_2}, \ldots, \vec{w_n}$  be the column vectors of A. Then for  $\vec{v} = (x_1, x_2, \ldots, x_n) \in \mathbb{R}^n$ ,  $A\vec{v}$  is the vector  $x_1\vec{w_1} + x_2\vec{w_2} + \cdots + x_n\vec{w_n}$  in  $\mathbb{R}^m$ .

Therefore, the issue really is : Show that the function  $T \colon \mathbb{R}^n \longrightarrow \mathbb{R}^m$  defined by the rule

$$T(x_1, x_2, \dots, x_n) = x_1 \vec{w_1} + x_2 \vec{w_2} + \dots + x_n \vec{w_n}$$

is a linear transformation.

Your mission in this question : Show it!