Material Covered

To every linear map T from \mathbb{R}^n to \mathbb{R}^n , we can find a constant p such that, for any parallelepiped S, Area(T(S)) = p(Area(S)). This p controls how the linear map transforms the areas of different parallelepipeds. We call this area transformation factor the determinant of T, denoted by det(T). det(T) can be positive or negative, depending upon whether T reflects the parallelepiped or just reorients it.

If T sends the standard basis $e_1, e_2, e_3, \dots, e_n$ to the vectors $v_1, v_2, v_3, \dots, v_n$, we define $det_n(v_1, \dots, v_n)$ to be det(T). $det_n(v_1, \dots, v_n)$ is the signed area of the parallelepiped spanned by v_1, \dots, v_n .

We know that the determinant is the unique function that satisfies these 3 properties:

- 1. It is *n*-linear. This means that you can pull plusses and constants out of the function: $det_n(v_1 + u_1, v_2, \dots, v_n) = det_n(v_1, v_2, \dots, v_n) + det_n(u_1, v_2, \dots, v_n)$ and $det_n(a \times v_1, v_2, \dots, v_n) = a \times det_n(v_1, v_1, \dots, v_n)$. This property is called *n*-linear because it holds for each of the *n* arguments of the function det_n .
- 2. It is alternating. This means that if you switch two of the arguments, you multiply the function by -1: $det_n(v_1, v_2, \dots, v_n) = -det_n(v_2, v_1, \dots, v_n)$.
- 3. It gives the area 1 to the standard basis vectors e_1, e_2, \cdots, e_n .

We have many ways to calculate the determinant:

1. Use the multi-linearity of det_n to express the determinant. For example:

$$det_3\left(\left[\begin{array}{c}1\\1\\0\end{array}\right],\left[\begin{array}{c}0\\2\\0\end{array}\right],\left[\begin{array}{c}0\\0\\1\end{array}\right]\right)=2det_3\left(\left[\begin{array}{c}1\\0\\0\end{array}\right],\left[\begin{array}{c}0\\1\\0\end{array}\right],\left[\begin{array}{c}0\\0\\1\end{array}\right]\right)+2det_3\left(\left[\begin{array}{c}0\\1\\0\end{array}\right],\left[\begin{array}{c}0\\1\\0\end{array}\right],\left[\begin{array}{c}0\\0\\1\end{array}\right]\right)$$

- 2. Use the "diagonal rule" for 2×2 and 3×3 matrices. Take the product of each up-left to down-right diagonal, and subtract the product of each up-right to down-left diagonal. In the case of 2×2 matrices we get the formula ad bc.
- 3. Use the Laplace expansion. For an $n \times n$ matrix, pick one row or column. Then, for each entry in that row or column, remove that entry's row and column from the matrix to get a smaller matrix, take the determinant of that matrix, multiply by the entry in question, and multiply by ± 1 depending upon where that entry is in the matrix. Sum over all entries.

Practice Problems

- 1. Find a formula for the area of the triangle in \mathbb{R}^2 with vectors v_1 and v_2 as sides.
- 2. Find a formula for the volume of the "pyramid" in \mathbb{R}^3 with vectors v_1 , v_2 , and v_3 as edges. (Hint: the volume of the pyramid with e_1 , e_2 , and e_3 as edges is 1/6).
- 3. Suppose that function f from \mathbb{R}^2 to \mathbb{R} is bilinear. Expand $f(v_1, v_2 + v_3)$, $f(2v_1, v_2)$, and $f(4v_1 + v_2, 3v_3)$.
- 4. Suppose that the function g from \mathbb{R}^3 to \mathbb{R} is trilinear. Expand $g(3v_1, v_2, 5v_3)$, $g(v_1, v_2 + 2v_3, v_4)$, and $g(v_1 + 2v_2 + 3v_3, 4v_4 + v_5, v_6)$.
- 5. Let h from \mathbb{R}^4 to \mathbb{R} be alternating, and set $a = h(v_1, v_2, v_3, v_4)$. Find $h(v_1, v_3, v_2, v_4)$, $h(v_3, v_2, v_1, v_4)$, $h(v_3, v_1, v_2, v_4)$, and $h(v_2, v_4, v_1, v_3)$ in terms of a.
- 6. Let v_1 , v_2 and v_3 in \mathbb{R}^3 be such that $det_3(v_1, v_2, v_3) = 2$. Compute $det_3(v_2, 1/2v_1, v_3)$, $det_3(v_1 + v_2, v_1 v_2, v_3)$, and $det_3(v_2, v_1 + 3v_3, v_3 + 3v_1)$.
- 7. Compute the determinants of the following matrices: $\begin{bmatrix} 3 & 1 \\ -4 & 2 \end{bmatrix}$, $\begin{vmatrix} 2 & 3 & 1 \\ -4 & 1/2 & 2 \\ 6 & 3 & -1 \end{vmatrix}$,

$$\begin{bmatrix} 1 & 1 & 3 & 1/5 \\ 2 & 2 & 1 & 4 \\ 1/3 & 1/3 & 2 & -2 \\ 0 & 0 & 3 & -1/2 \end{bmatrix}, \begin{bmatrix} 2 & 3 & 1 & 0 & -2 \\ 1 & 1 & 0 & 0 & 3 \\ 5 & 0 & 0 & 0 & 0 \\ 1 & 2 & -3 & 1/5 & 3 \\ 0 & 4 & 2 & 0 & 2 \end{bmatrix}$$

- 8. Compute $det_3(v_1, v_2, 3v_1 2v_2)$.
- 9. Find the flaw in the following argument:

We wish to find the volume of the diamond with vertices at (0,0), (2,0), (1,3) and (1,-3). We divide the diamond into two pieces. The top piece is a triangle with one side being the vector $v_1 = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$ and another side being the vector $v_2 = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$. Thus, it has an area equal to $1/2det_2(v_1,v_2)$. The bottom piece is a triangle with one side being the vector v_1 , and another side being the vector $v_3 = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$. Thus, it has an area equal to $1/2det_2(v_1,v_3)$. So, the total area of the diamond is $1/2det_2(v_1,v_2) + 1/2det_2(v_1,v_3)$, which equals $1/2det_2(v_1,v_2+v_3)$ by bilinearity. But, $v_2 + v_3 = v_1$, so the total area is $1/2det_2(v_1,v_1) = 0$. Thus, the diamond has area 0.

Solutions

- 1. Area = $\frac{1}{2}|det_2(v_1, v_2)|$
- 2. Volume = $\frac{1}{6} |det_3(v_1, v_2, v_3)|$
- 3. $f(v_1, v_2 + v_3) = f(v_1, v_2) + f(v_1, v_3)$ $f(2v_1, v_2) = 2f(v_1, v_2)$ $f(4v_1 + v_2, 3v_3) = 12f(v_1, v_3) + 3f(v_2, v_3)$
- 4. $g(3v_1, v_2, 5v_3) = 15g(v_1, v_2, v_3)$ $g(v_1, v_2 + 2v_3, v_4) = g(v_1, v_2, v_4) + 2g(v_1, v_3, v_4)$ $g(v_1 + 2v_2 + 3v_3, 4v_4 + v_5, v_6) =$ $4g(v_1, v_4, v_6) + 8g(v_2, v_4, v_6) + 12g(v_3, v_4, v_6) + g(v_1, v_5, v_6) + 2g(v_2, v_5, v_6) + 3g(v_3, v_5, v_6)$
- 5. $h(v_1, v_3, v_2, v_4) = -a$ $h(v_3, v_2, v_1, v_4) = -a$ $h(v_3, v_1, v_2, v_4) = a$ $h(v_2, v_4, v_1, v_3) = -a$
- 6. $det_3(v_2, 1/2v_1, v_3) = -1/2det_3(v_1, v_2, v_3) = -1$ $det_3(v_1 + v_2, v_1 - v_2, v_3) = det_3(v_1, -v_2, v_3) + det_3(v_2, v_1, v_3) = -4$ $det_3(v_2, v_1 + 3v_3, v_3 + 3v_1) = det_3(v_2, v_1, v_3) + 9det_3(v_2, v_3, v_1) = 16$

$$7. \begin{vmatrix} 3 & 1 \\ -4 & 2 \end{vmatrix} = 10$$

$$\begin{vmatrix} 2 & 3 & 1 \\ -4 & 1/2 & 2 \\ 6 & 3 & -1 \end{vmatrix} = -4$$

$$\begin{vmatrix} 1 & 1 & 3 & 1/5 \\ 2 & 2 & 1 & 4 \\ 1/3 & 1/3 & 2 & -2 \\ 0 & 0 & 3 & -1/2 \end{vmatrix} = 0$$

$$\begin{vmatrix} 2 & 3 & 1 & 0 & -2 \\ 1 & 1 & 0 & 0 & 3 \\ 5 & 0 & 0 & 0 & 0 \\ 1 & 2 & -3 & 1/5 & 3 \\ 0 & 4 & 2 & 0 & 2 \end{vmatrix} = -12$$

8. $det_3(v_1, v_2, 3v_1 - 2v_2) = 0$