

# MATH 110 Tutorial 3 Solutions

1. (a) No; In any linear transformation  $\vec{0} \mapsto \vec{0}$ , since by linearity  $T(0 \cdot \vec{0}) = 0 \cdot T(\vec{0} = \vec{0})$ .
- (b) Yes, since  $T([2, 2]) = T(2 \cdot [1, 0] + 2 \cdot [0, 1])$ ,  $T$  can be extended to a linear map.

(c) No; note that  $\begin{bmatrix} -1 \\ 2 \end{bmatrix} = -4 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 3 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ . Hence for linearity,

$$T\left(\begin{bmatrix} -1 \\ 2 \end{bmatrix}\right) = T\left(-4 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 3 \begin{bmatrix} 1 \\ 2 \end{bmatrix}\right).$$

$$\text{However, RHS} = \begin{bmatrix} -5 \\ -11 \\ 14 \end{bmatrix} \neq \text{LHS} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}.$$

- (d) No; if  $T_4$  was linear, then we can deduce from the first pair that  $(1, 0) \mapsto (\frac{1}{4}, \frac{1}{4}, \frac{1}{4})$ . From the last pair we can deduce that  $(1, 0) \mapsto (\frac{2}{7}, \frac{3}{7}, \frac{4}{7})$ , a contradiction.

2. There is nothing particular about the numbers 4, 2. It is true in general that if  $k$  is a constant, that

$$\frac{d}{dt}(k \cdot f(t)) = k \frac{d}{dt}f(t),$$

and

$$\frac{d}{dt}(f(t) + g(t)) = \frac{d}{dt}f(t) + \frac{d}{dt}g(t).$$

These are the two properties required for linearity.

3. Although it may not appear at first glance,  $T$  is indeed linear:

$$\begin{bmatrix} x \\ y \end{bmatrix} \mapsto \begin{bmatrix} (x+2)^2 + (y+3)^2 - x^2 - y^2 - 13 \\ (x-1)^2 + (y+5)^2 - x^2 - y^2 - 26 \end{bmatrix} = \begin{bmatrix} 4x + 6y \\ -2x + 10y \end{bmatrix}.$$

This is clearly a linear map, and  $T$  can be expressed as  $T(x) = Ax$  for

$$A := \begin{bmatrix} 4 & 6 \\ -2 & 10 \end{bmatrix}.$$

4. The resulting picture is called a *shear*. Sorry, I don't know how to draw the picture in LaTeX.

5. *Challenge.* Hopefully this was an easy question! An example of a linear system whose kernel is the plane  $x + 2y + 3z = 0$  is the linear transformation  $T : \mathbb{R}^3 \rightarrow \mathbb{R}$  given by  $T(x, y, z) = x + 2y + 3z$ . Clearly the kernel is the set of points on the plane  $x + 2y + 3z = 0$ . In general, if you are given a kernel equation  $f(x_1, \dots, x_n) = 0$ , the linear transformation which is defined by  $T(x_1, \dots, x_n) = f(x_1, \dots, x_n)$  will satisfy the condition. Naturally you should ask here, “What if the kernel equation was  $\dots = 1$ , instead of zero?” This can never be; I leave this as an exercise for you to verify.